

# BirdieBall

With four holes running down the center of the "green" and sand traps located on either side of the most difficult hole, you determine the number of points scored for each of the four colored holes.

Whether you run a competition, or simply let guest 'work on their short game,' this event challenge game will garner lots of attention and light up the eyes of a true golf lover.

**Below are a few examples of games and scoring that can be used with the, BirdieBall Challenge, inflatable golf game.**

**Stroke Play, Stableford Scoring:** This game requires some yellow balls in addition to the standard white. Par for the hole is determined by the player with honors. The number of balls played determines par for the hole. A par four means everyone plays four balls. If you are playing from a single location each player plays all of his balls at one time. If you are shooting from multiple locations then shots are alternated. As many people as you want to play can play at any one time. Order is determined by highest score (stableford) for the hole going first. Points are accrued as follows.

**Red Hole: 5 Points**

**Orange Hole: 3 Points**

**Yellow Hole: 1 Points**

**Green Hole: 0 Points**

**White Holes (Bunkers) (minus) -2 points**

**Off of the playing surface (minus) -1 point**

Each round is played with one yellow ball. The yellow ball counts as two times points both good and bad. The yellow ball can be used at any time but is most commonly used on the final shot, for instance as the fourth ball on a par four. An example of one hole of a two man game might go like this. John wins the coin toss and goes first. He takes five balls, four balls and a yellow ball he announces that it is a par five. First ball is white and does not stay on the surface, his score is minus one. Because they have two hitting surfaces Paul goes next and puts his first white ball into the orange hole, he has three points. John goes next and hits a white ball into the green hole. This is zero points he still has minus one. Paul then hits a white ball into the green

hole, he stays at three points. John hits his third white ball into the red hole he is now plus four points. Paul hits his third shot into the orange hole, he now has six points. John's fourth white ball goes into the yellow hole for a total of five points. Paul's fourth white ball goes into the yellow hole for a total of seven points. On the final yellow ball which is the ball that counts for two times the result, he hits into the orange hole, this is worth three points times two or six points. His final total for the hole is eleven points. Paul goes next with his yellow ball and also hits into the orange hole his total is twelve points. After the first hole Paul leads by one stroke and starts the next hole calling it out as a Par three. He pulls out two white and one yellow ball and takes the first shot on the next hole. This scoring continues for 18 holes. The player with the most points wins.

**Match Play, Stableford Scoring:** Scoring is like stroke play above but instead of an accumulated score at the end of 18 holes you win holes and keep track of the number of holes won. This is usually a two person competition but you can make it work with a larger number of people.

**Hole in One:** Self explanatory. One derivation of the game for a fundraiser that we have actually done for many high profile events is allowing for some practice. For charity we will sell 10 balls for \$10. The bucket will have nine white balls and one yellow ball. The yellow ball is the "money ball". The other nine balls are hit toward the inflatable for practice. Obviously the further the hole is from the participants the hard it is to put it in. The hardest hole to hit is the red hole near the top of the inflatable. Our experience in this type of format is that with skilled golfers, from 50 feet away the yellow ball will be hit into the red hole about once in every thousand attempts.

**Baseball:** This is just like it sounds. You play baseball by keeping track of where the balls land on the inflatable.

**Red Hole: Home Run**

**Orange Hole: Triple**

**Yellow Hole: Double**

**Green Hole: Single**

**White Hole: Double Play (bad)**

**Off of Inflatable: One Out**

**BirdieBall stays on the inflatable but not in any hole, this is a strike.**

Three outs and you are done with your part of the inning, three strikes and you have an out. Keep track of runs, outs and innings. The person with the most runs wins.